## PVAA Recreational Minor League Rules

Minor League play will adhere to the rules of baseball under Cal Ripken guidelines with the following clarifications:

- 1. Game will be played on 60' bases and pitching mound 46' from home plate.
- 2. There will be 9 players on the field on defense consisting of 3 outfielders and 6 infielders.
- 3. No lead offs are allowed, but a runner may advance (steal) when the ball crosses the plate. A player leaving early will be issued a verbal warning from the umpire. A player will be called out upon a second infraction following a verbal warning.
- 4. If the ball goes out of bounds on an overthrow to first or third, one extra base is awarded.
- 5. A batted ball that hops over the outfield fence will be considered a ground rule double.
- 6. No designated runners or batters will be allowed. However, a pinch runner may be used in the event of an injury.
- 7. The batting order must include all team members.
- 8. A batting order must be established for a game and given to the scorekeeper of the opposing team. If a batter hits out of order and is caught by the defensive coach prior to the next batter completing their at-bat, the player will be called out and the batting order will be re-established. If the batter hits out of order and is caught by the hitting team's coach while the batter is still hitting (mid-count), then the batter may return to the dugout and the order be re-established without penalty.
- 9. 7 run maximum per inning
- 10. The umpires will call time, not the players, when they feel that the base runners are NOT advancing.
- 11. No player shall sit a 2nd inning before all players have sat at least 1 inning, unless due to disciplinary reasons.
- 12. There is **no** infield fly rule in effect.
- 13. Offensive coaches will be allowed in the coaches box at first and third during their team's at-bat.
- 14. Defensive coaches will be allowed in the foul area behind first and third.
- 15. All coaches on the field of play or in the dugout during a game must have and be able to present a valid St. Johns County volunteer badge
- 16. No big-barrel bats.

## **Pitching**

- 1. A pitcher may pitch 6 innings per week. A "week" begins with the first game on Monday morning and ends on Sunday evening.
  - A pitcher may only throw 3 consecutive innings in a game during the recreational season.
  - b. However, in the playoffs, a pitcher may throw up to 6 consecutive innings, but cannot exceed the 6 innings per week rule
  - c. If a player is playing Advanced Baseball, the innings pitching within a week must include any innings pitched for Advanced Baseball games on Sunday.

- 2. If a pitcher delivers one pitch to a batter in an inning, he shall be charged for one inning pitched.
- 3. Only a starting pitcher can return as a pitcher if they have not been removed by two (2) trips to the mound in the same inning.
- 4. A pitcher must have two (2) calendar days rest between pitching assignments if he pitches in more than two (2) innings in any game. (Example: If a pitcher appears in more than 2 innings on Saturday, they cannot pitch until Tuesday.....his rest days will be Sunday and Monday.
- 5. Games using an ineligible pitcher shall be forfeited.
- 6. For post-season play, the 2 calendar day rest period shall be waived, but pitchers cannot pitch more than six (6) innings in two (2) consecutive games. Therefore, if a pitcher throws 4 innings on Saturday, they cannot throw more than 2 innings in the following game, even if that subsequent game is more than 3 days later.
- 7. At any time, the umpire has the right to remove a pitcher he believes in unsafe. A pitcher who hits three (3) batters during a game shall be removed immediately.
- 8. A pitcher will be immediately removed if he intentionally hits a batter and is subject to permanent expulsion from the league.
- 9. There will be no balks in Minor League play.